Second Oversight Meeting- 28/03/18

Meeting started at 18:00

Present: All

- Jim went through the iteration plan

- Team to change iteration start on Monday’s as required by oversight meetings

- Vision

-- Vision is all about the app / game mechanics

-- Needs are what the app is trying to achieve – overall gameplay experience

-- Add game mechanics as requirements

- Proposed Architecture / Demo

-- Proposed a hello world app that has PHP scripts that talks to server as a demo

-- Major elements only (unity, PHP, MSSQL, possibly Facebook/Google)

- Requirement Model

-- Create relationships between diagrams

--- Relationships are implied through use case order

-- What is the most important use case?

-- End of semester goal – account, play a game, check leader board

-- Add use case of user submit question

- Stretch goals (if everything is completed by semester end)

-- Other game mechanics

Meeting concluded at 18:55